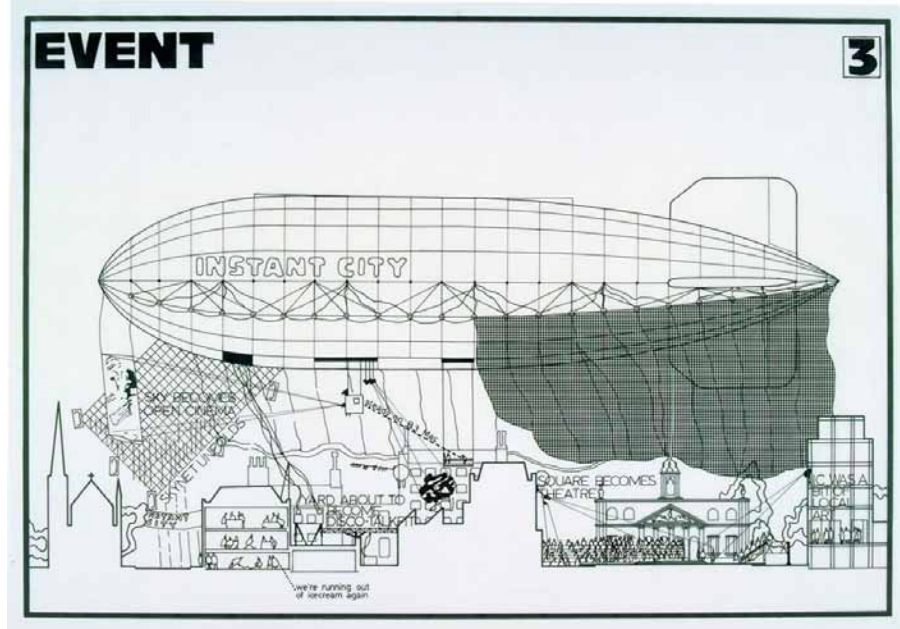


# LA 4/539 DESIGN STUDIO

## Instant City



Instant City / Archigram

**Time** M, W, F  
1:00pm - 4:50pm

**Location** Lawrence Hall, 307

**Credits** 6

**Instructor** Michael Geffel, RLA  
Department of Landscape Architecture  
Lawrence Hall, Room 214  
mgeffel@uoregon.edu

**Office Hours**  
T | 1:30-2:30  
H | 3:30-4:30 (by request)

**Prerequisites** LA 289 sequence or equivalent

**Studio Description** Inspired by the *lighter - faster - better* model of tactical urbanism, VenetaWorks has won a grant award to create a pop-up retail district along their historic main street. Beginning with a design charrette for their existing farmer's market site, the studio will develop proposals to create an Instant City in downtown Veneta - a transitory landscape that acts as an incubator and then migrates. Students will design novel installations, build prototypes, and present their work to the community, with construction of select projects scheduled for Summer, 2019.

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## Instant City

### Schedule

	Monday	Wednesday	Friday
Week 1 pop-up market charette	April 1 <b>Pop-Up Market</b> <i>Urban Diaries</i> <i>(cont. through term)</i>	April 3 <b>SITE VISIT</b> <i>Reading Discussion</i>	April 5 <b>Grad Day</b> <i>Open Studio</i>
Week 2 pop-up market charette	April 8 <b>Interim Pinup</b>	April 10 <b>SITE VISIT</b> <i>Groundtruthing</i>	April 12 <b>Working Session</b> <i>Required Desk Crits</i>
Week 3 instant city	April 15 <b>Presentation &amp; Discussion</b>	April 17 <b>Instant City</b> <i>Reading Discussion</i>	April 19 <b>Working Session</b> <i>Required Desk Crits</i>
Week 4 instant city	April 22 <b>Working Session</b> <i>Required Desk Crits</i>	April 24 <b>Working Session</b> <i>Required Desk Crits</i>	April 26 <b>SITE VISIT</b> <i>Groundtruthing</i>
Week 5 instant city	April 29 <b>Model Workshop</b> <i>Open Work Session</i>	May 1 <b>Model Workshop</b> <i>Open Work Session</i>	May 3 <b>Model Workshop</b> <i>Open Work Session</i>
Week 6 instant city	May 6 <b>Presentation Workshop</b> <i>Open Work Session</i>	May 8 <b>Working Session</b> <i>Required Desk Crits</i>	May 10 <b>Mid-Review</b>
Week 7 prototype	May 13 <b>Detailing Workshop</b> <i>Required Desk Crits</i>	May 15 <b>Detailing Workshop</b> <i>Required Desk Crits</i>	May 17 <b>Detailing Workshop</b> <i>Required Desk Crits</i>
Week 8 prototype	May 20 <b>Prototype Workshop</b> <i>Required Desk Crits</i>	May 22 <b>Prototype Workshop</b> <i>Required Desk Crits</i>	May 24 <b>Prototype Workshop</b> <i>Required Desk Crits</i>
Week 9 prototype	May 27 <b>Memorial Day - No Class</b>	May 29 <b>Working Session</b> <i>Required Desk Crits</i>	May 31 <b>Working Session</b> <i>Required Desk Crits</i>
Week 10	<b>Final Review (TBD)</b>		
Week 11	<b>Exit interviews</b>		