Intro to Media II
FromGrain to Mountain Range

LA 410

Winter 2021

Workshop Format

Time: Thursday, 2:15 -3:45PM

Location: Online (Zoom/Canvas)

Instructor: David Buckley Borden (he/him/his)
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Intro Media II will explore a variety of media, computer applications, analog approaches, creative workflows, and theoretical ideas in the context of landform, topography, and grading as both a design process and final representation product. Adobe applications including Photoshop, Illustrator, Lightroom, and InDesign will be paired with 3D modeling and ArchGIS outputs. The course will also explore hybrid workflows that combine analog drawings and physical models with Adobe Creative Suite software. Readings, media exercises, in-class discussions, and assignments will revolve around bi-weekly workflows and representation themes. This course is intended to support the 4/539 landscape architecture studios.